

Username

CODE CORRECTNESS AND APPROACH:		
Q1: comp10001go_score_group:	Test case correctness (max = <input type="text" value="1.5"/>) Approach: <input type="text" value="1.5"/> = Sound/general/appropriate approach, and use of data structures; <input type="text" value="0.75"/> = Over-complicated/overly simplistic approach; <input type="text" value="0"/> = No real attempt made	
Q2: comp10001go_valid_groups:	Test case correctness (max = <input type="text" value="0.5"/>) Approach: <input type="text" value="0.5"/> = Sound/general/appropriate approach, and use of data structures; <input type="text" value="0.25"/> = Over-complicated/overly simplistic approach; <input type="text" value="0"/> = No real attempt made	
Q3: comp10001go_play:	Competition rank (max = <input type="text" value="2"/>) Approach: <input type="text" value="1"/> = Sound/general/appropriate approach, and use of data structures; <input type="text" value="0.5"/> = Over-complicated/overly simplistic approach; <input type="text" value="0"/> = No real attempt made	
Q4: comp10001go_group:	Approach: <input type="text" value="1"/> = Sound/general/appropriate approach, and use of data structures; <input type="text" value="0.5"/> = Over-complicated/overly simplistic approach; <input type="text" value="0"/> = No real attempt made	
Q5: comp10001go_best_partitions (BONUS):	Test case correctness (max = <input type="text" value="1"/>)	
STYLISTICS AND COMMENTING:		
Adherence to style guide (–comments) + appropriate naming of variables and structure of code:		
	<input type="text" value="1"/> Excellent <input type="text" value="0.5"/> Patchy <input type="text" value="0"/> Lacking	
Commenting:	<input type="text" value="1"/> Helpful, insightful and succinct <input type="text" value="0.5"/> Somewhat helpful, but sometimes sparse/overly verbose <input type="text" value="0"/> No comments, randomly sprinkled and unhelpful, or too verbose	
		TOTAL (/ <input type="text" value="10"/>):